

Vector Variables & Script Input Tutorial Rubric

	1.	Overall document is well-organized and easy to follow	
I. Vector Creation	2.	All requested executables are included, complete and easy to read	
	3.	Execution results in the correct and complete output	
II. Vector Addressing	4.	All requested executables are included, complete and easy to read	
	5.	Execution results in the correct and complete output	
III. Vector Calculation	6.	All requested executables are included and complete	
	7.		
	8.	All requested executables are included, complete and easy to read	
	9.		
VI. Vector Script Trials	10.	All requested executables are included and complete	
	11.		
	12.	All requested executables are included, complete and easy to read	
	13.		
V. Vector Capable Script Problem	14.	Script & Comments: Script included with appropriate comments including notation that the script is interactive.	
	15.	Interactive Input: L and W are input using the input function	
	16.	Input function is correctly coded Input prompt is descriptive of input (user-friendly)	
	17.	Vector capable calculation: dot-operators used to allow vectors to be handled	
	18.	coding will correctly handle vectors	
	19.	Execution: Code executed successfully for two scalars Code executed successfully for one input a scalar & the other a vector	
	20.	Code executed successfully for two equal-length vectors	