



APCALYPSE

DECK CHECKLIST

PLAYER REGISTERING DECK

Registrant's First Name, Last Name

Registrant's DCI Number

PLAYER USING DECK

User's First Name, Last Name

User's DCI Number

BASIC LANDS PLAYED (DRAFTS ONLY)

FOREST ISLAND MOUNTAIN PLAINS SWAMP

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Played	Total	LAND
<input type="checkbox"/>	<input type="checkbox"/>	Battlefield Forge
<input type="checkbox"/>	<input type="checkbox"/>	Caves of Koilos
<input type="checkbox"/>	<input type="checkbox"/>	Llanowar Wastes
<input type="checkbox"/>	<input type="checkbox"/>	Shivan Reef
<input type="checkbox"/>	<input type="checkbox"/>	Yavimaya Coast

Played	Total	ARTIFACT
<input type="checkbox"/>	<input type="checkbox"/>	Brass Herald
<input type="checkbox"/>	<input type="checkbox"/>	Dodecapod
<input type="checkbox"/>	<input type="checkbox"/>	Dragon Arch
<input type="checkbox"/>	<input type="checkbox"/>	Emblazoned Golem
<input type="checkbox"/>	<input type="checkbox"/>	Legacy Weapon
<input type="checkbox"/>	<input type="checkbox"/>	Mask of Intolerance

Played	Total	SPLIT CARDS
<input type="checkbox"/>	<input type="checkbox"/>	Fire/Ice
<input type="checkbox"/>	<input type="checkbox"/>	Illusion/Reality
<input type="checkbox"/>	<input type="checkbox"/>	Life/Death
<input type="checkbox"/>	<input type="checkbox"/>	Night/Day
<input type="checkbox"/>	<input type="checkbox"/>	Order/Chaos

Played	Total	BLACK
<input type="checkbox"/>	<input type="checkbox"/>	Dead Ringers
<input type="checkbox"/>	<input type="checkbox"/>	Desolation Angel
<input type="checkbox"/>	<input type="checkbox"/>	Foul Presence
<input type="checkbox"/>	<input type="checkbox"/>	Grave Defiler
<input type="checkbox"/>	<input type="checkbox"/>	Last Caress
<input type="checkbox"/>	<input type="checkbox"/>	Mind Extraction
<input type="checkbox"/>	<input type="checkbox"/>	Mournful Zombie
<input type="checkbox"/>	<input type="checkbox"/>	Necra Disciple
<input type="checkbox"/>	<input type="checkbox"/>	Necra Sanctuary
<input type="checkbox"/>	<input type="checkbox"/>	Necravolver
<input type="checkbox"/>	<input type="checkbox"/>	Phyrexian Arena
<input type="checkbox"/>	<input type="checkbox"/>	Phyrexian Gargantua
<input type="checkbox"/>	<input type="checkbox"/>	Phyrexian Rager
<input type="checkbox"/>	<input type="checkbox"/>	Planar Despair
<input type="checkbox"/>	<input type="checkbox"/>	Quagmire Druid
<input type="checkbox"/>	<input type="checkbox"/>	Suppress
<input type="checkbox"/>	<input type="checkbox"/>	Urborg Uprising
<input type="checkbox"/>	<input type="checkbox"/>	Zombie Boa

Played	Total	WHITE
<input type="checkbox"/>	<input type="checkbox"/>	Angelfire Crusader
<input type="checkbox"/>	<input type="checkbox"/>	Coalition Flag
<input type="checkbox"/>	<input type="checkbox"/>	Coalition Honor Guard
<input type="checkbox"/>	<input type="checkbox"/>	Dega Disciple
<input type="checkbox"/>	<input type="checkbox"/>	Dega Sanctuary
<input type="checkbox"/>	<input type="checkbox"/>	Degavolver
<input type="checkbox"/>	<input type="checkbox"/>	Diversionary Tactics
<input type="checkbox"/>	<input type="checkbox"/>	Divine Light
<input type="checkbox"/>	<input type="checkbox"/>	Enlistment Officer
<input type="checkbox"/>	<input type="checkbox"/>	False Dawn
<input type="checkbox"/>	<input type="checkbox"/>	Gerrard Capashen
<input type="checkbox"/>	<input type="checkbox"/>	Haunted Angel
<input type="checkbox"/>	<input type="checkbox"/>	Helionaut
<input type="checkbox"/>	<input type="checkbox"/>	Manacles of Decay
<input type="checkbox"/>	<input type="checkbox"/>	Orim's Thunder
<input type="checkbox"/>	<input type="checkbox"/>	Shield of Duty and Reason
<input type="checkbox"/>	<input type="checkbox"/>	Spectral Lynx
<input type="checkbox"/>	<input type="checkbox"/>	Standard Bearer

Played	Total	RED
<input type="checkbox"/>	<input type="checkbox"/>	Bloodfire Colossus
<input type="checkbox"/>	<input type="checkbox"/>	Bloodfire Dwarf
<input type="checkbox"/>	<input type="checkbox"/>	Bloodfire Infusion
<input type="checkbox"/>	<input type="checkbox"/>	Bloodfire Kavu
<input type="checkbox"/>	<input type="checkbox"/>	Desolation Giant
<input type="checkbox"/>	<input type="checkbox"/>	Dwarven Landslide
<input type="checkbox"/>	<input type="checkbox"/>	Dwarven Patrol
<input type="checkbox"/>	<input type="checkbox"/>	Goblin Ringleader
<input type="checkbox"/>	<input type="checkbox"/>	Illuminate
<input type="checkbox"/>	<input type="checkbox"/>	Kavu Glider
<input type="checkbox"/>	<input type="checkbox"/>	Minotaur Tactician
<input type="checkbox"/>	<input type="checkbox"/>	Raka Disciple
<input type="checkbox"/>	<input type="checkbox"/>	Raka Sanctuary
<input type="checkbox"/>	<input type="checkbox"/>	Rakavolver
<input type="checkbox"/>	<input type="checkbox"/>	Smash
<input type="checkbox"/>	<input type="checkbox"/>	Tahngarth's Glare
<input type="checkbox"/>	<input type="checkbox"/>	Tundra Kavu
<input type="checkbox"/>	<input type="checkbox"/>	Wild Research

Played	Total	BLUE
<input type="checkbox"/>	<input type="checkbox"/>	Ceta Disciple
<input type="checkbox"/>	<input type="checkbox"/>	Ceta Sanctuary
<input type="checkbox"/>	<input type="checkbox"/>	Cetavolver
<input type="checkbox"/>	<input type="checkbox"/>	Coastal Drake
<input type="checkbox"/>	<input type="checkbox"/>	Evasive Action
<input type="checkbox"/>	<input type="checkbox"/>	Ice Cave
<input type="checkbox"/>	<input type="checkbox"/>	Index
<input type="checkbox"/>	<input type="checkbox"/>	Jaded Response
<input type="checkbox"/>	<input type="checkbox"/>	Jilt
<input type="checkbox"/>	<input type="checkbox"/>	Living Airship
<input type="checkbox"/>	<input type="checkbox"/>	Reef Shaman
<input type="checkbox"/>	<input type="checkbox"/>	Shimmering Mirage
<input type="checkbox"/>	<input type="checkbox"/>	Tidal Courier
<input type="checkbox"/>	<input type="checkbox"/>	Unnatural Selection
<input type="checkbox"/>	<input type="checkbox"/>	Vodalian Mystic
<input type="checkbox"/>	<input type="checkbox"/>	Whirlpool Drake
<input type="checkbox"/>	<input type="checkbox"/>	Whirlpool Rider
<input type="checkbox"/>	<input type="checkbox"/>	Whirlpool Warrior

Played	Total	GREEN
<input type="checkbox"/>	<input type="checkbox"/>	Ana Disciple
<input type="checkbox"/>	<input type="checkbox"/>	Ana Sanctuary
<input type="checkbox"/>	<input type="checkbox"/>	Anavolver
<input type="checkbox"/>	<input type="checkbox"/>	Bog Gnarr
<input type="checkbox"/>	<input type="checkbox"/>	Gaea's Balance
<input type="checkbox"/>	<input type="checkbox"/>	Glade Gnarr
<input type="checkbox"/>	<input type="checkbox"/>	Kavu Howler
<input type="checkbox"/>	<input type="checkbox"/>	Kavu Mauler
<input type="checkbox"/>	<input type="checkbox"/>	Lay of the Land
<input type="checkbox"/>	<input type="checkbox"/>	Penumbra Bobcat
<input type="checkbox"/>	<input type="checkbox"/>	Penumbra Kavu
<input type="checkbox"/>	<input type="checkbox"/>	Penumbra Wurm
<input type="checkbox"/>	<input type="checkbox"/>	Savage Gorilla
<input type="checkbox"/>	<input type="checkbox"/>	Strength of Night
<input type="checkbox"/>	<input type="checkbox"/>	Sylvan Messenger
<input type="checkbox"/>	<input type="checkbox"/>	Symbiotic Deployment
<input type="checkbox"/>	<input type="checkbox"/>	Tranquil Path
<input type="checkbox"/>	<input type="checkbox"/>	Urborg Elf

Played	Total	GOLD
<input type="checkbox"/>	<input type="checkbox"/>	Æther Mutation
<input type="checkbox"/>	<input type="checkbox"/>	Captain's Maneuver
<input type="checkbox"/>	<input type="checkbox"/>	Consume Strength
<input type="checkbox"/>	<input type="checkbox"/>	Cromat
<input type="checkbox"/>	<input type="checkbox"/>	Death Grasp
<input type="checkbox"/>	<input type="checkbox"/>	Death Mutation
<input type="checkbox"/>	<input type="checkbox"/>	Ebony Treefolk
<input type="checkbox"/>	<input type="checkbox"/>	Fervent Charge
<input type="checkbox"/>	<input type="checkbox"/>	Flowstone Charger
<input type="checkbox"/>	<input type="checkbox"/>	Fungal Shambler
<input type="checkbox"/>	<input type="checkbox"/>	Gaea's Skyfolk
<input type="checkbox"/>	<input type="checkbox"/>	Gerrard's Verdict
<input type="checkbox"/>	<input type="checkbox"/>	Goblin Legionnaire
<input type="checkbox"/>	<input type="checkbox"/>	Goblin Trenches
<input type="checkbox"/>	<input type="checkbox"/>	Guided Passage
<input type="checkbox"/>	<input type="checkbox"/>	Jungle Barrier
<input type="checkbox"/>	<input type="checkbox"/>	Last Stand
<input type="checkbox"/>	<input type="checkbox"/>	Lightning Angel
<input type="checkbox"/>	<input type="checkbox"/>	Llanowar Dead
<input type="checkbox"/>	<input type="checkbox"/>	Martyrs' Tomb
<input type="checkbox"/>	<input type="checkbox"/>	Minotaur Illusionist
<input type="checkbox"/>	<input type="checkbox"/>	Mystic Snake
<input type="checkbox"/>	<input type="checkbox"/>	Overgrown Estate
<input type="checkbox"/>	<input type="checkbox"/>	Pernicious Deed
<input type="checkbox"/>	<input type="checkbox"/>	Powerstone Minefield
<input type="checkbox"/>	<input type="checkbox"/>	Prophetic Bolt
<input type="checkbox"/>	<input type="checkbox"/>	Putrid Warrior
<input type="checkbox"/>	<input type="checkbox"/>	Quicksilver Dagger
<input type="checkbox"/>	<input type="checkbox"/>	Razorfin Hunter
<input type="checkbox"/>	<input type="checkbox"/>	Soul Link
<input type="checkbox"/>	<input type="checkbox"/>	Spiritmonger
<input type="checkbox"/>	<input type="checkbox"/>	Squee's Embrace
<input type="checkbox"/>	<input type="checkbox"/>	Squee's Revenge
<input type="checkbox"/>	<input type="checkbox"/>	Suffocating Blast
<input type="checkbox"/>	<input type="checkbox"/>	Temporal Spring
<input type="checkbox"/>	<input type="checkbox"/>	Vindicate
<input type="checkbox"/>	<input type="checkbox"/>	Yavimaya's Embrace

User's First Initial
of Last Name